

## Angry Mob

**Witch?**

Take next turn.

**Hunt!** *Only playable if you have been revealed as a Villager.*

Reveal another player's identity.

**Witch:** You gain 2pts. You take next turn.  
**Villager:** You lose 2pts. They take next turn.

## The Inquisition

**Witch?**

Discard a card from your hand.

Take next turn.

**Hunt!** *Only playable if you have been revealed as a Villager.*

Choose next player.

Before their turn, secretly look at their identity

## Pointed Hat

**Witch?** *Only playable if you have a revealed Rumour card.*

Take one of your own revealed Rumour cards into your hand.

Take next turn.

**Hunt!** *Only playable if you have a revealed Rumour card.*

Take one of your own revealed Rumour cards into your hand.

Choose next player.

## Hooked Nose

**Witch?**

Take one card from the hand of the player who accused you.

Take next turn.

**Hunt!**

Choose next player.

Before their turn, take a random card from their hand and add it to your hand.

## Broomstick

*While revealed, you cannot be chosen by the Angry Mob.*

**Witch?**

Take next turn.

**Hunt!**

Choose next player.

## Wart

*While revealed, you cannot be chosen by the Ducking Stool.*

**Witch?**

Take next turn.

**Hunt!**

Choose next player.

**Witch**

**Witch!**

**Witch**

**Witch!**

**Witch**

**Witch!**

<p><b>Ducking Stool</b></p> <p><b>Witch?</b></p> <p>Choose next player.</p> <p><b>Hunt!</b></p> <p>Choose a player. They must reveal their identity or discard a card from their hand.</p> <p><b>Witch:</b> You gain 1pt. You take next turn.</p> <p><b>Villager:</b> You lose 1pt. They take next turn.</p> <p>If they discard: They take next turn.</p>	<p><b>Cauldron</b></p> <p><b>Witch?</b></p> <p>The player who accused you discards a random card from their hand.</p> <p>Take next turn.</p> <p><b>Hunt!</b></p> <p>Reveal your identity.</p> <p><b>Witch:</b> Player to your left takes next turn.</p> <p><b>Villager:</b> Choose next player.</p>	<p><b>Evil Eye</b></p> <p><b>Witch?</b></p> <p>Choose next player.</p> <p>On their turn they must accuse a player other than you, if possible.</p> <p><b>Hunt!</b></p> <p>Choose next player.</p> <p>On their turn they must accuse a player other than you, if possible.</p>
<p><b>Toad</b></p> <p><b>Witch?</b></p> <p>Take next turn.</p> <p><b>Hunt!</b></p> <p>Reveal your identity.</p> <p><b>Witch:</b> Player to your left takes next turn.</p> <p><b>Villager:</b> Choose next player.</p>	<p><b>Black Cat</b></p> <p><b>Witch?</b></p> <p>Take next turn.</p> <p><b>Hunt!</b></p> <p>Add one discarded card to your hand, and then discard this card.</p> <p>Take next turn.</p>	<p><b>Pet Newt</b></p> <p><b>Witch?</b></p> <p>Take next turn.</p> <p><b>Hunt!</b></p> <p>Take a revealed Rumour card from any other player into your hand.</p> <p>Choose next player.</p>
<p><b>Witch</b></p>  <p><b>Witch</b></p>	<p><b>Witch</b></p>  <p><b>Witch</b></p>	<p><b>Witch</b></p>  <p><b>Witch</b></p>